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NONE
in
3
Research Centre



Serious About Games

Designing and Developing Prosocial Computer Games

Wednesday 12th June 2019
9am - 12.00pm

ISDI School of Design & Innovation, Mumbai
One Indiabulls Centre, Senapati Bapat Marg,
Lower Parel, Mumbai 400013

Video games can offer an unparalleled immersive experience.

Join us for this talk discussing why and how we are using video games to tackle gender-based violence in four countries.

We will look at:

- game development process
- challenges of developing creative outputs in a research environment
- game development technology

We will share progress on the game we're developing specifically for Indian young people.

In an 'Interactive Hour' attendees can play an early version of our UK game, interact with the technology and speak to the team.

This workshop is open to all, and will be of particular relevance to those with an interest in game design and development, including:

- academics
- students
- computer engineers
- software developers
- aspiring game developers



None in Three is a global research centre which develops and evaluates prosocial computer games to prevent gender-based violence. It is based at the University of Huddersfield and funded by the UK Government's Global Challenges Research Fund (through UK Research and Innovation), with satellite offices in Jamaica, Uganda and in India at ISDI School of Design and Innovation, Mumbai. The Centre takes its name from the fact that, according to the World Health Organisation, one in three women and girls are subject to physical or sexual violence in their lifetime. We aim to make this none in three.

Hosted by

www.noneinthree.org

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